

# “IL RESPIRO DELLA LUCE”

## Castelmezzano Rock Mapping Residency 2026

### OPEN CALL

FOR ARTISTS AND CREATIVES

FOR THE DESIGN AND PRODUCTION OF SITE-SPECIFIC CONTENT

WITHIN THE PROJECT

**Publication date:** 10 March 2026

**Application deadline:** 13 April 2026

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### Art. 1 – Context and Objectives

The Municipality of Castelmezzano, in collaboration with the **Basilicata Creative and Cultural Industries Cluster**, launches an open call aimed at identifying artistic and creative professionals for the **co-creation and co-design of site-specific multimedia works** in the municipality of Castelmezzano (Province of Potenza, Italy).

The project **“Il Respiro della Luce” (The Breath of Light)** is a multimedia videomapping initiative promoted by the Municipality of Castelmezzano, a jewel of the Basilicata region nestled within the **Lucanian Dolomites** and recognized as one of the *“Most Beautiful Villages in Italy.”*

The project aims to enhance the village’s cultural offer through an innovative digital multimedia initiative introducing new technological tools.

The village, with its dramatic architecture perched on steep slopes and the majestic crown of rocky peaks surrounding it, represents a **natural canvas of extraordinary beauty for digital art interventions**.

Through the activation of **artistic residencies** aimed at enhancing the existing cultural, historical and natural heritage, and through collaboration between private stakeholders, the project partnership network, local institutions and active citizens, the initiative seeks to contribute to the **sustainable territorial and tourism development** of the area.

The Municipality of Castelmezzano coordinates the territorial research-action process with the participation of professionals and companies belonging to the **Basilicata Creativa Cluster**.

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## Art. 2 – Eligibility Requirements

The call is open to **artists aged 18 or older**, either individually or as collectives, of **any nationality**, with proven experience in the fields of:

- videomapping
  - video art
  - digital animation
  - sound design
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## Art. 3 – Application Procedure and Deadline

Applications must be submitted **no later than 12:00 (noon) on 13 April 2026**, exclusively through the online form available at the following link:

<https://forms.gle/f1Kv44fs9tjvkSNT8>

Applicants must attach the following documents:

- Copy of a valid identity document
  - Professional portfolio (PDF format)
  - Curriculum Vitae
  - **Project proposal (maximum 3 pages)** including:
    - Artistic concept and moodboard
    - Draft storyboard
    - Description of the mapping technique to be used (2D or 3D) and/or a short description of the sound concept
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## Art. 4 – Description of the Residencies

**Period:** 4-18 June 2026.

The residency will last **two weeks (15 consecutive days)**.

### **Location:**

The Municipality of Castelmezzano will provide accommodation facilities and working spaces (temporary studios or multifunctional spaces).

### **Expected Output:**

Each artist or collective will be required to produce a **videomapping performance lasting between 6 and 10 minutes**, synchronized with an **original soundtrack (sound design)**.

The work will be projected on a specific portion of the village or on a rock wall identified by the organization.

### **Target Artists:**

The call is addressed to **a maximum of 7 visual artists (individuals or collectives)**,

**light designers, videomakers and sound designers**, both emerging and established, working in the field of **digital and performative arts**.

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## **Art. 5 – Fees and Conditions**

### **Fee**

Each selected artist or collective will receive a **gross all-inclusive fee of € 1,000**.

### **Accommodation and Meals**

The organization will provide **free accommodation for the entire duration of the residency** and a contribution for meals.

### **Equipment**

The Municipality will provide the **video projectors and sound systems** required for the public presentation.

Artists must bring their own production equipment (computers, graphic tablets, software, etc.).

### **Copyright**

The intellectual property rights of the works remain with the artists.

The Municipality of Castelmezzano retains the **permanent right to use images and videos of the works free of charge** for institutional purposes and for tourism promotion and communication activities.

### **Award**

A jury appointed by the municipal administration will assign the **special prize “Il Respiro della Luce 2026”**, consisting of a **€5,000 award**, to one of the works presented.

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## **Art. 6 – Evaluation Criteria and Ranking**

Applications will be evaluated by a **Selection Committee appointed by the Municipality** based on the following criteria:

### **A) Artistic Quality and Coherence of the Proposal**

Originality of the concept, expressive strength of the idea and its ability to interact with the architectural and natural context of Castelmezzano.

**Maximum score: 20 points**

### **B) Technical and Linguistic Innovation**

Innovative use of mapping technologies, experimentation with visual languages and interaction with sound design.

**Maximum score: 20 points**

### **C) Experience and Curriculum**

Previous experience in the field, participation in festivals, exhibitions or similar residencies.

**Maximum score: 30 points**

### **D) Technical Feasibility**

Clarity of the technical proposal, realism of the timeline and adequacy of the project with respect to the available technical resources.

**Maximum score: 30 points**

### **Total: 100 points**

The artists obtaining the highest scores will be selected until the available positions are filled.

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### **Art. 7 – Publication of Results**

The provisional ranking will be published on the [basilicatacreativa.it](https://www.basilicatacreativa.it) & on the **official website of the Municipality of Castelmezzano** <https://www.comune.castelmezzano.pz.it/> within 10 days after the call deadline.